

# Stability-throughput-delay tradeoff in CSMA

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# I. Introduction(1)

- The assumptions in previous studies for non-persistent and  $p$ -persistent CSMA (Carrier Sense Multiple Access)
- Infinite number of users having Poisson input
- Steady state condition prevail
- Empirically determined stationary state-steady state (e.g., after 10,000 packet transmission time)
- These merely represent approximation to the physical situation
- Moreover, the extensive simulation runs performed on ALOHA channels with an infinite population have shown that the assumption of channel equilibrium may not always be valid
- In fact, after some finite period of quasi-stationary condition, the channel will drift into saturation with probability one

# Introduction(2)

- A more representative measure of channel performance is the stability-throughput-delay trade-off
- Stable channel: the equilibrium throughput-delay results are achievable over an infinite time horizon
- Unstable channel: such channel performance is achievable only for some finite time period before the channel goes into the saturation
- Applying the stability theory defined in [2] in order to predict the behavior of CSMA channels
- Discuss the conditions under which we can guarantee stability and finally give the performance of these guaranteed stable channels

## II. The model and analysis(1)

- Assumptions: the slot size  $\tau$ , the packet fixed length  $T$ , terminals  $M$  (users)
- Each user can be in one of two states: *backlogged* or *thinking*
- In the thinking state, a user generates a new packet in a slot with probability  $\sigma$
- In backlogged state, a user is scheduled to re-sense the channel in the current slot with a probability  $\nu$
- They are assumed to be memoryless and time invariant
- The discrete states space of the system consists of the integers  $\{1, 2, 3, \dots, M\}$

The intervals time of a cycle between two consecutive idle periods (in slots)

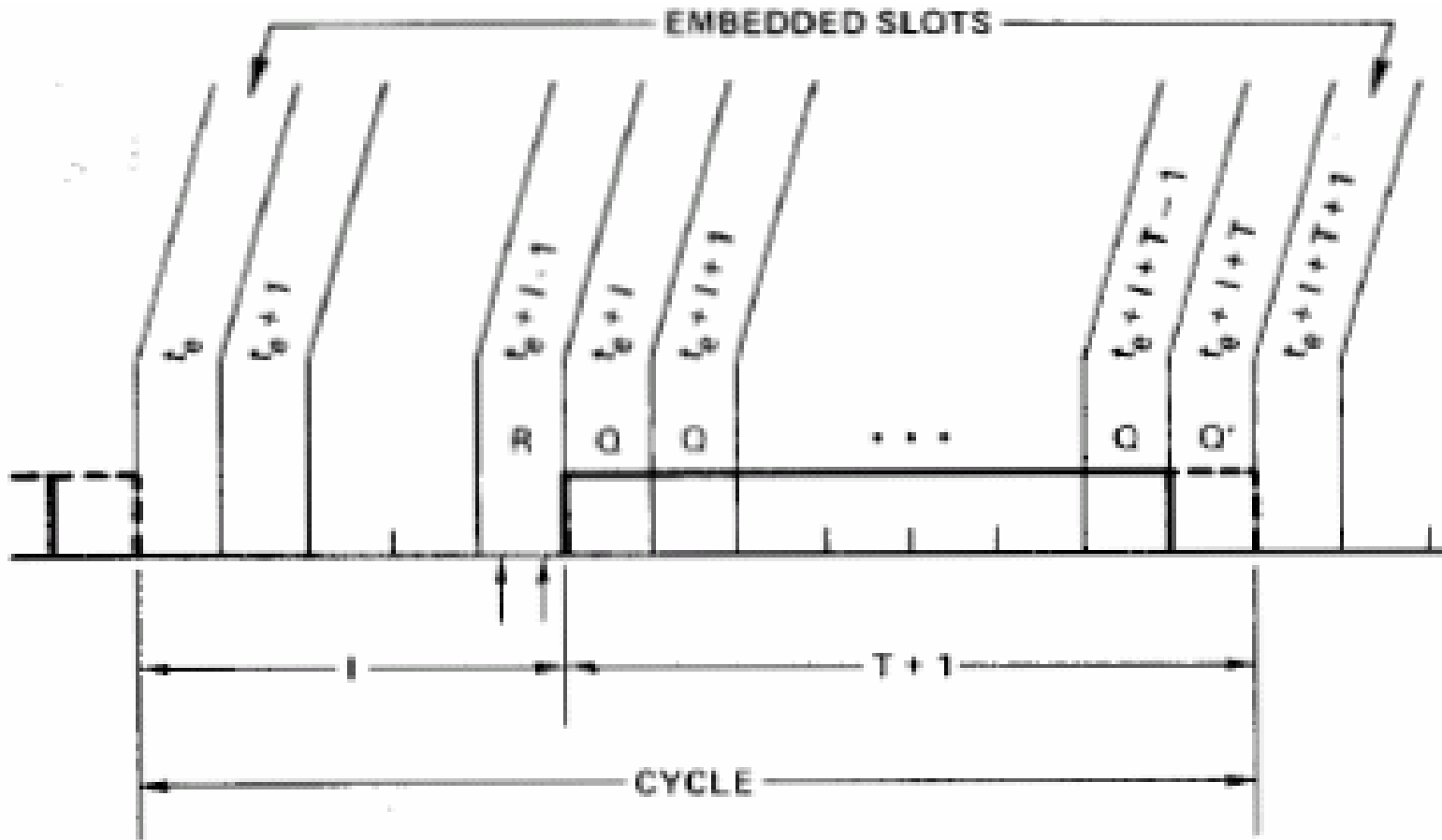


Fig. 1. The Imbedded Markov Chain in Slotted Nonpersistent CSMA.

# The model and analysis(2)

- The probability that some terminal is ready to transmit is given by
- Condition on the fact that a transmission starts at slot  $t_e+l$  be one-step transition matrix between slot  $t_e+l-1$  and  $t_e+l$

$$\begin{aligned} \Pr \{ \text{some terminal is ready} / N^{t_e+l-1} = i \} \\ = 1 - (1 - \nu)^l (1 - \sigma)^{M-i}. \end{aligned}$$

$$r_{ik} = \begin{cases} 0, & k < i \\ \frac{(1 - \sigma)^{M-i} [1 - (1 - \nu)^l]}{1 - (1 - \nu)^l (1 - \sigma)^{M-i}}, & k = i \\ \frac{\binom{M-i}{k-i} (1 - \sigma)^{M-k} \sigma^{k-i}}{1 - (1 - \nu)^l (1 - \sigma)^{M-i}}, & k > i. \end{cases}$$

# The model and analysis(3)

- The probability of a successful transmission over a cycle when  $Nt_e = n$
- The stationary backlog distribution

$$P_s(n) = \frac{(1-\nu)^n (M-n) \sigma (1-\sigma)^{M-n-1} + n (1-\nu)^{n-1} (1-\sigma)^{M-n}}{1 - (1-\nu)^n (1-\sigma)^{M-n}}$$

$$\Pi = \{\pi_0, \dots, \pi_j, \dots, \pi_M\}$$

where

$$\pi_j = \lim_{t_e \rightarrow \infty} \Pr \{N^{t_e} = j\}.$$

# The model and analysis(4)

- Distribution of the length of the idle period. If we note that no terminals become ready during slot  $t$  is,  $\delta_i = (1-\nu)^i(1-\sigma)^{M-i}$  then

$$\pi_k(i) = (1 - \delta_i)\delta_i^{k-1}.$$

The average idle period is  $1/(1 - \delta_i)$ .

- Stationary average channel backlog
- Stationary average channel throughput
- Expected packet delay

$$D = \frac{\bar{N}}{S_{out}}$$

$$\bar{N} = \frac{\sum_{i=0}^M \pi_i \left[ \frac{1}{1 - \delta_i} i + A(i) \right]}{\sum_{i=0}^M \pi_i \left[ \frac{1}{1 - \delta_i} + T + 1 \right]}$$

$$S_{out} = \frac{\sum_{i=0}^M \pi_i TP_s(i)}{\sum_{i=0}^M \pi_i \left[ \frac{1}{1 - \delta_i} + T + 1 \right]}$$



# III. Stability considerations

- The expected number of new packets generated (input rate) over the cycle normalized with respect to  $T$

$$S_{\text{in}}(n, \sigma) \cong S'_{\text{in}}(n, \sigma) = (M - n)\sigma \left[ \frac{1}{1 - \delta_n} + T + 1 \right]$$

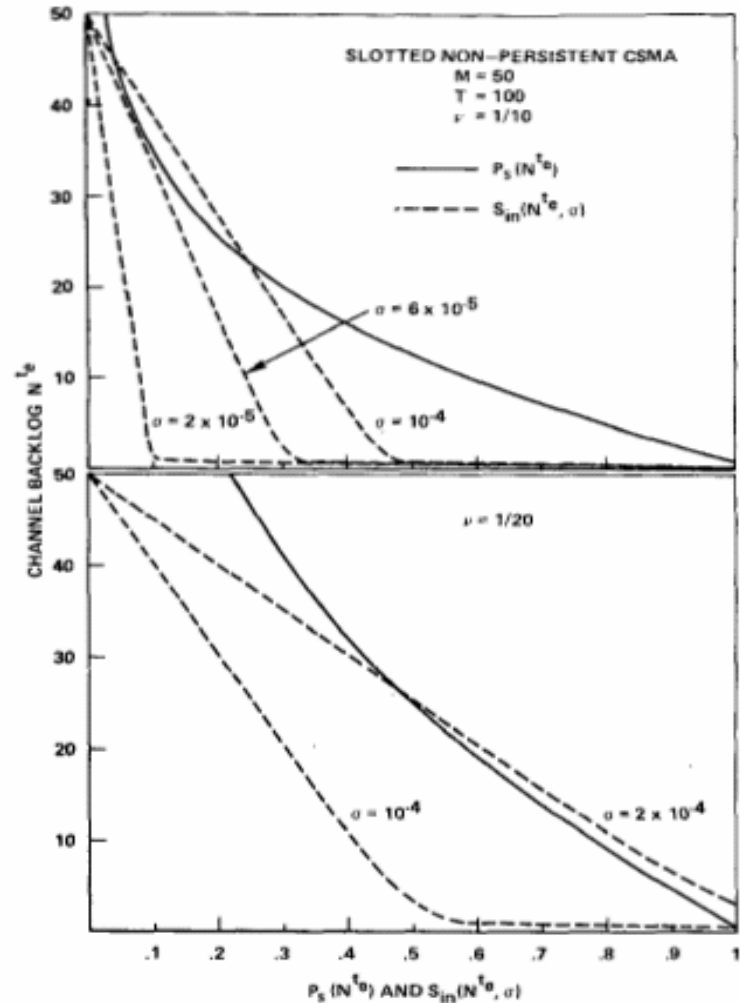
$$\overline{S_{\text{in}}(n, \sigma)} \cong \overline{S'_{\text{in}}(n, \sigma)} = (M - n)\sigma T$$

- As  $M$  going to infinite, and having  $M\sigma = s$ , ( $s$  is the poisson distribution of input rate) the successful transmission probability

$$P_s(n) \cong P'_s(n) = \frac{(1 - \nu)^n s e^{-s} + n\nu(1 - \nu)^{n-1} e^{-s}}{1 - (1 - \nu)^n e^{-s}}$$

# Expected number of successful packets $P_s(n)$ and new packets $S_{in}(n, \sigma)$

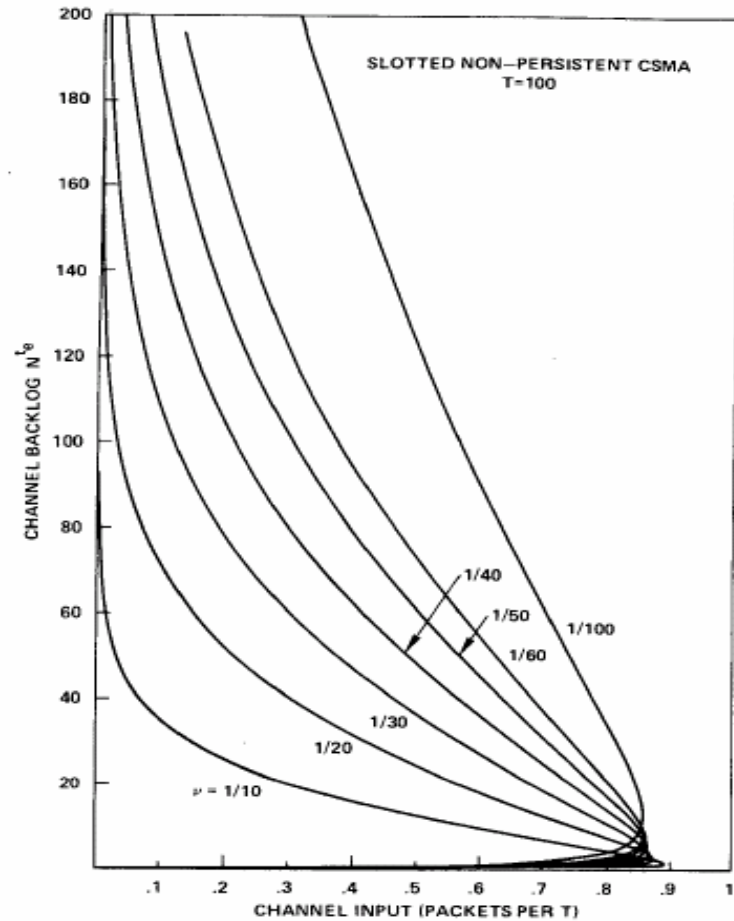
- The equilibrium points can be observed when  $P_s(n) = S_{in}(n, \sigma^*)$ , thus the *equilibrium contour* can be defined for a given  $\nu$
- The system has to increase the channel backlog (this occurred when  $P_s(n) < S_{in}(n, \sigma)$ , lies outside of equilibrium contour) or to decrease the channel backlog ( $P_s(n) > S_{in}(n, \sigma)$ , when the points outside the equilibrium contour)



# Equilibrium contour

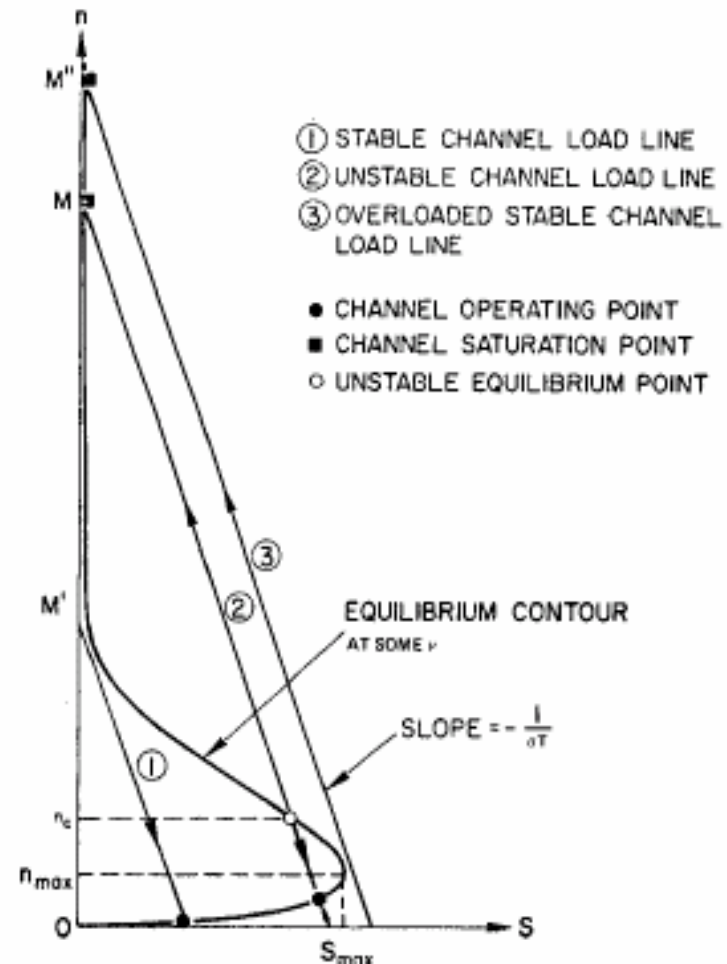
- Using  $\sigma^*$  for each  $n$ , we may plot a family of equilibrium contours for various of  $\nu$
- And the instantaneous system output

$$\overline{S_{out}(n)} \triangleq \frac{P_s(n)T}{1/(1 - \delta_n) + T + 1}$$



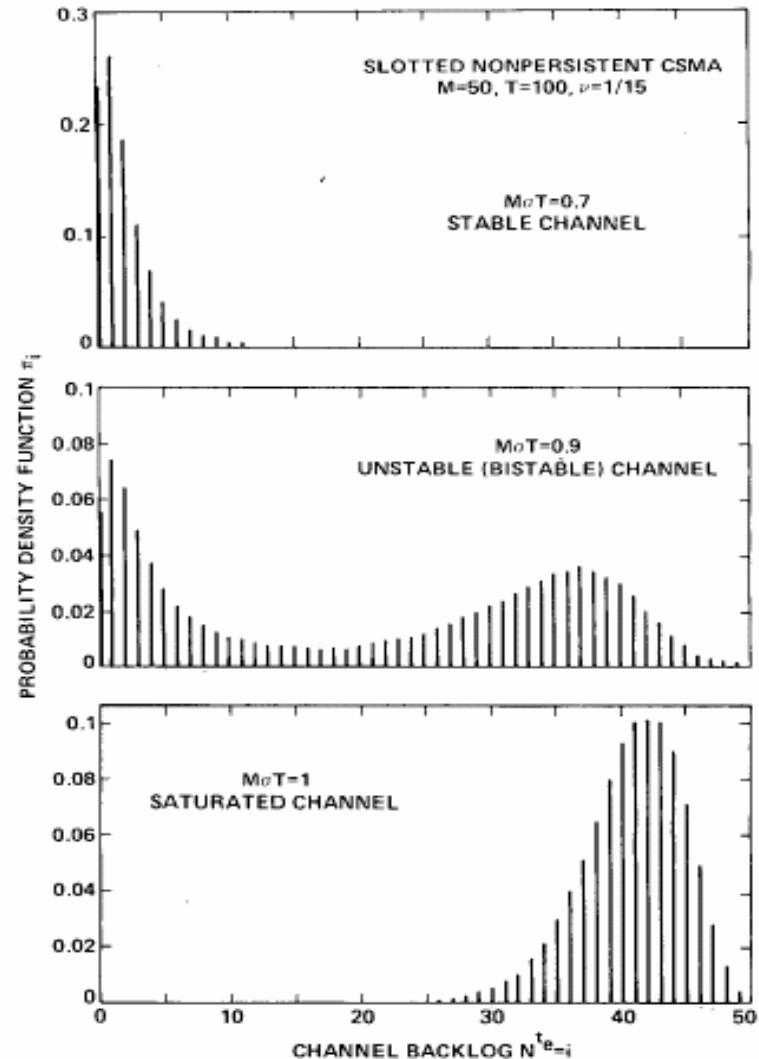
# Hypothetical stable and channels

- If we define the channel load line as  
 $S = (M-n) \sigma T$ , then we have



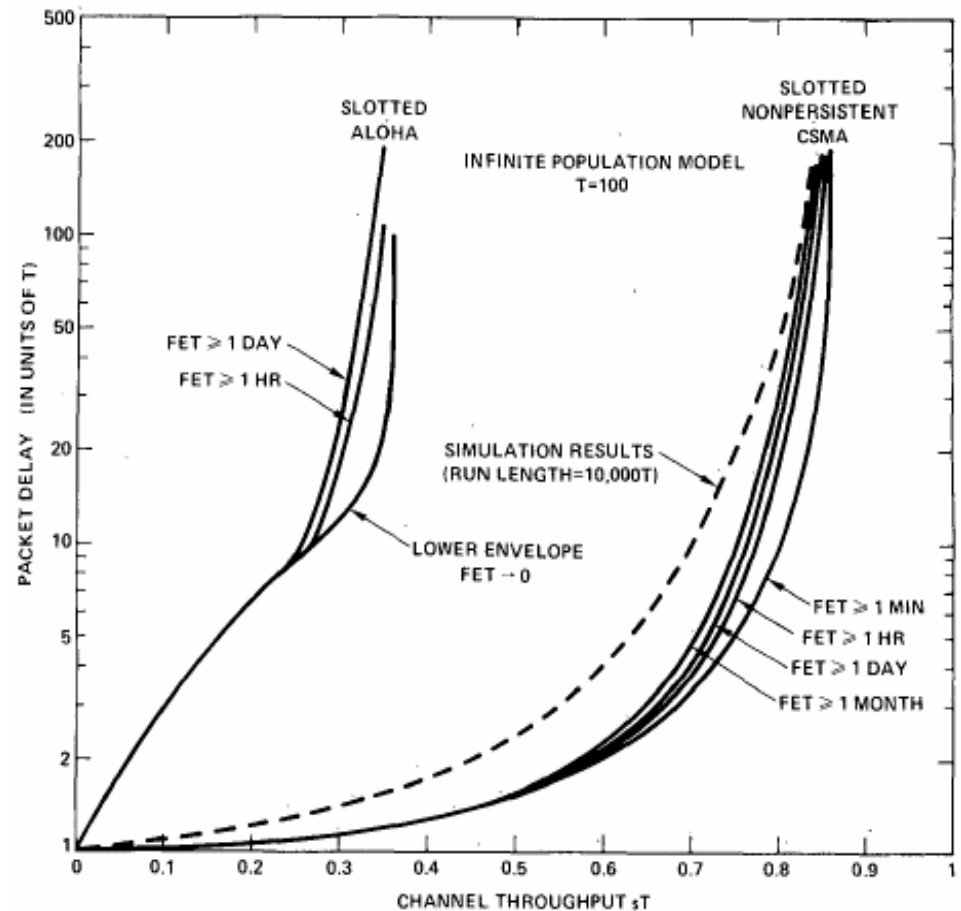
# Stationary backlog distribution for stable, unstable, and saturated channels

- The statements in previous slide are verified by observing the figure (on left), the density function of the stationary backlog distribution



# FET: A stability measure

- FET (first exit time): the average time to exit the stable states (safe region) into unsafe region
- On the left we give a comparison between slotted ALOHA and non-persistent CSMA
- Stability-delay-throughput tradeoff for the infinite population model



## IV. Dynamic control for improved performance in CSMA channels

- In the context of slotted ALOHA, two classes of control actions were considered [3]. The input control and the retransmission control
- The input control procedure allows the channel to either accept or reject new packets from their sources
- The retransmission control procedure allows the channel transmitters to impose either large or small retransmission delay on previously collided packets
- Here, we limit ourselves to the retransmission control
- The aim is to find an optimal  $\nu^*$  which will maximize the instantaneous throughput

# The simplification of averaged $S_{out}$

- As we know for infinite population case
- It is also very accurate expression for finite  $M$  as  $s = M \sigma$
- And by the approximation that  $(1 - \nu)^k$  by  $1 - k\nu$

$$\overline{S_{out}(n)} = \frac{(1 - \nu)^n s e^{-s} T + n\nu(1 - \nu)^{n-1} e^{-s} T}{1 + (T + 1)[1 - (1 - \nu)^n e^{-s}]}$$

$$\overline{S}_{out}(n) \cong \frac{n\nu[1 - (n - 1)\nu]T}{1 + (T + 1)n\nu}$$



# The simplification of averaged $S_{out}$ and the optimal $\nu$

- The derivative of this last expression yields the second degree equation
- The optimal solution is found as
- Furthermore it can be simplified as

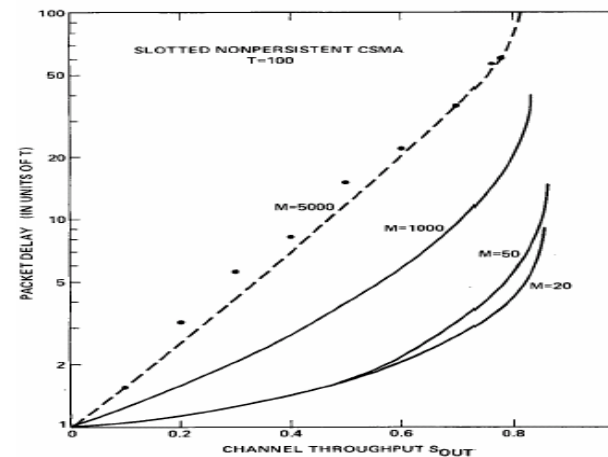
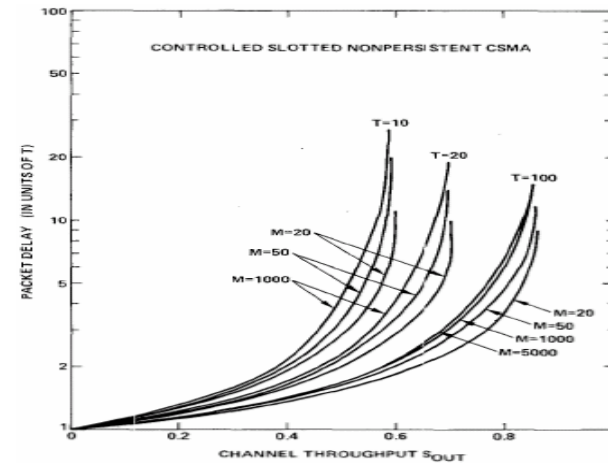
$$(T+1)n(n-1)\nu^2 + 2(n-1)\nu - 1 = 0$$

$$\nu^* = \frac{-1 + \sqrt{1 + \frac{n}{n-1}(T+1)}}{(T+1)n}$$

$$\nu^*(n) = \begin{cases} 1, & \text{if } n = 0 \\ \frac{1}{n\sqrt{T}}, & \text{if } n \geq 1 \end{cases}$$

# Controlled slotted non-persistent CSMA: Throughput-Delay Performance

- The figures showed us the steady-state performance of controlled CSMA channels for various of  $M$  and  $T$
- The significant improvement (upper figure) in delay, particularly with large populations compared to uncontrolled channels (lower figure)
- Thank you!



# References

- [1] Tobagi, F.; Kleinrock, L.; ***Packet Switching in Radio Channels: Part IV-Stability Considerations and Dynamic Control in Carrier Sense Multiple Access***, IEEE Transactions on Communications, [legacy, pre - 1988], Volume: 25, Issue: 10, Pages:1103 – 1119, October 1977.
- [2] L. Kleinrock and S. Lam, ***“Packet switching in a multiaccess broadcast channel: Performance evaluation,”*** IEEE Trans. Commun., vol. COM-23; pp. 410-423, Apr. 1975.
- [3] S. Lam and L. Kleinrock, ***“Packet switching in a multiaccess broadcast channel: Dynamic control procedures,”*** IEEE Trans. Commun., vol. COM-23,pp. 891-904, Sep. 1975.

# Homework

- (1) The probability of backlogged packets  $i$  at time of an idle period defined as  $\delta_i = (1 - \nu)^i (1 - \sigma)^{M-i}$ . That means no terminals become ready during slot  $t$ ; thus giving the probability of idle length  $l$  with

$$\eta_k(i) = (1 - \delta_i) \delta_i^{k-1}$$

prove that the average length of the idle period is  $1/(1 - \delta_i)$

- (2) In paper[1], the stationary average channel throughput is given as below. Explaining the meanings of the symbolic terms in the numerator and denominator such as  $\pi_i, T, P_s(i)$  and  $\nu, \sigma$  in  $\delta_i$

$$S_{out} = \frac{\sum_{i=0}^M \pi_i T P_s(i)}{\sum_{i=0}^M \pi_i \left[ \frac{1}{1 - \delta_i} + T + 1 \right]}$$