



S-72.423 Telecommunication Systems

Overview



Topics Today

- Practicalities & course program
- Networking paradigms
- Network evolution
 - Voice and low rate data (PSTN+ISDN)
 - Mobile (2G, 2.5G, 3G)
 - Next generation (NGN/4G)
- Peek to course contents in selected topics
 - The OSI-model
 - PSTN, ISDN, Mobile networks
- Telecommunication market
- Future trends



Practicalities

- Lectures (Thursdays 14-16 in hall B): Timo Korhonen (09 451 2351), Michael Hall (09 451 2322)
- Tutorials (Wednesdays 14-16 in hall S1): Mika Nupponen (09 451 5416), NaserTarhuni (09 451 2362)
- *Textbooks:*
 - Ericsson, Telia: Understanding Telecommunications, Part II, ISBN 91-44-00214-9 <http://www.ericsson.com/support/telecom/index.shtml>
 - James F. Kurose, Keith W. Ross: Computer Networking (2nd Ed., Addison Wesley)
- Grading: ($E + T * 0.15$) consists of
 - Compulsory closed book Exam
 - Voluntary Tutorials
- Homepage: <http://www.comlab.hut.fi/opetus/423>



Lecture Topics

- Introduction
- Public Switched Telephone Network (PSTN)
- Integrate Services Digital Network (ISDN) and SS7
- Asynchronous Digital Subscriber Line (ADSL)
- Automatic Transfer Mode (ATM) and Broadband-ISDN
- X.25, Frame relay
- Public Land Mobile Networks (PLMN)
 - GSM
 - WCDMA
- The Internet
 - Network topology
 - TCP/IP Suite
 - Services



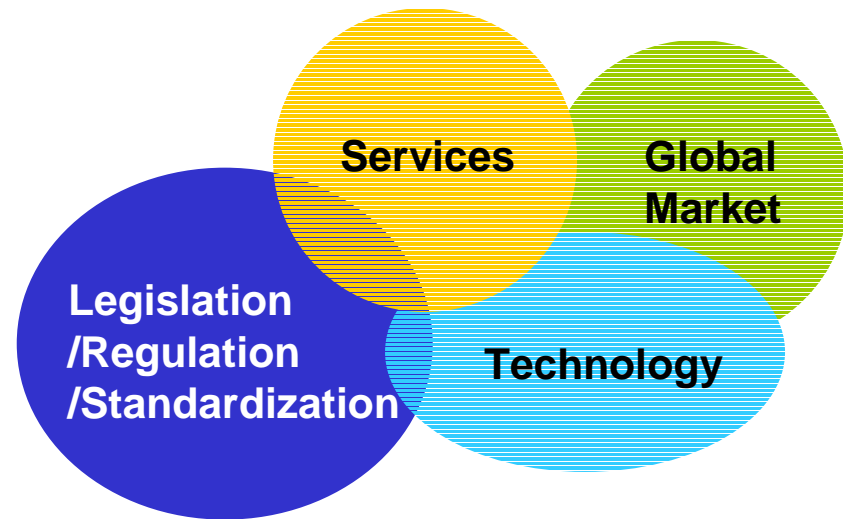
Subtopics in Networks & Examples

- User services as
 - IN services: call last dialed, alternate billing services (as calling card, collect call)
 - Internet: web, mail, ftp ...
- Terminals (modems and PSTN/ISDN phones), user interfaces (DSS1)
- Standards (IETF, IEEE, ITU-T ...)
- Routing and switching (unicast - multicast, devices & protocols RSVP)
- Transmission and links (fibre, coax-cable..)
- Access and transport techniques (flow control, error control)
- Signaling (SS7, X.25, Frame relay ...)
- Network management (as OMAP of SS7...)
- Interworking (gateways, bridges ...)
- Network planning

IN: Intelligent Network
IETF: Internet Engineering Task Force
IEEE: the Institute of Electrical and Electronics Engineers, Inc
RSVP: Resource ReSerVation Protocol
ITU: International Telecommunications Union
SS7: Signaling System 7 (in ISDN)
OMAP: Operation and Maintenance Application Part

Information Society

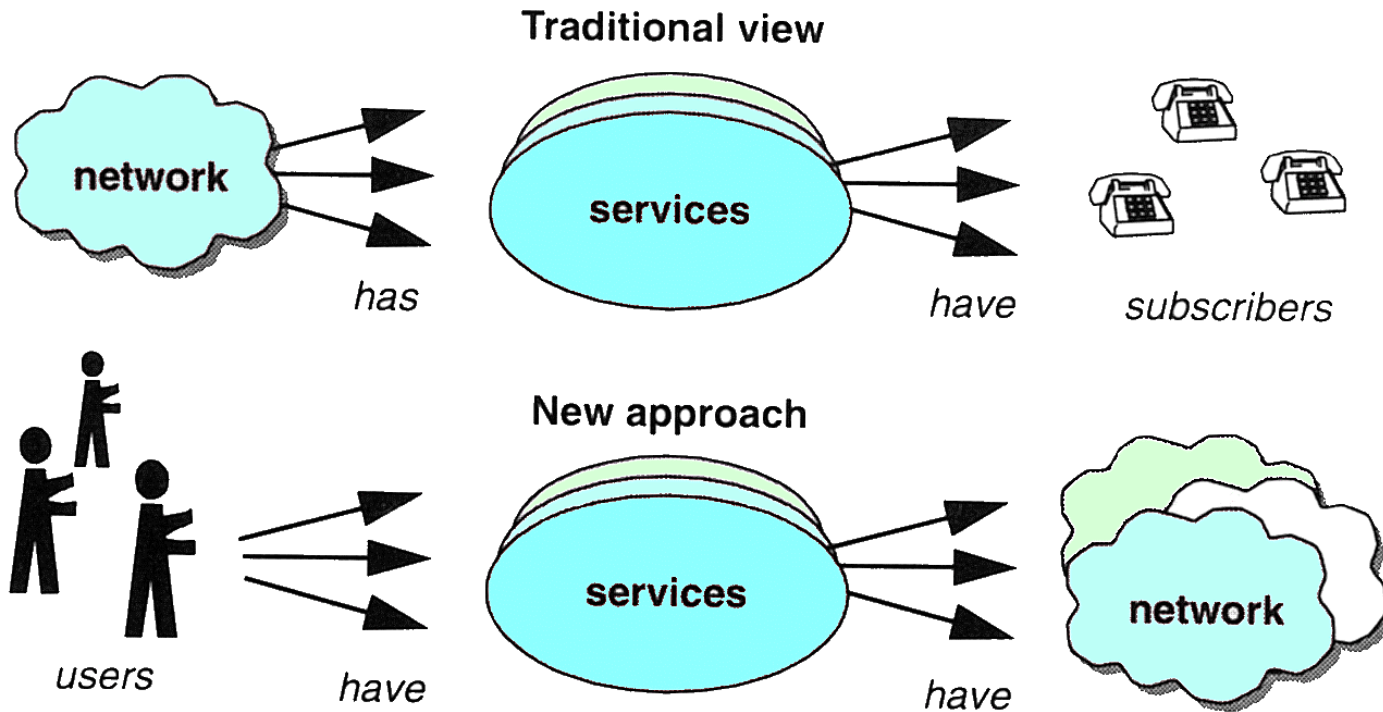
- *“Information and Communication Anytime, Anywhere, and in Any Form”*
- Key development fields:



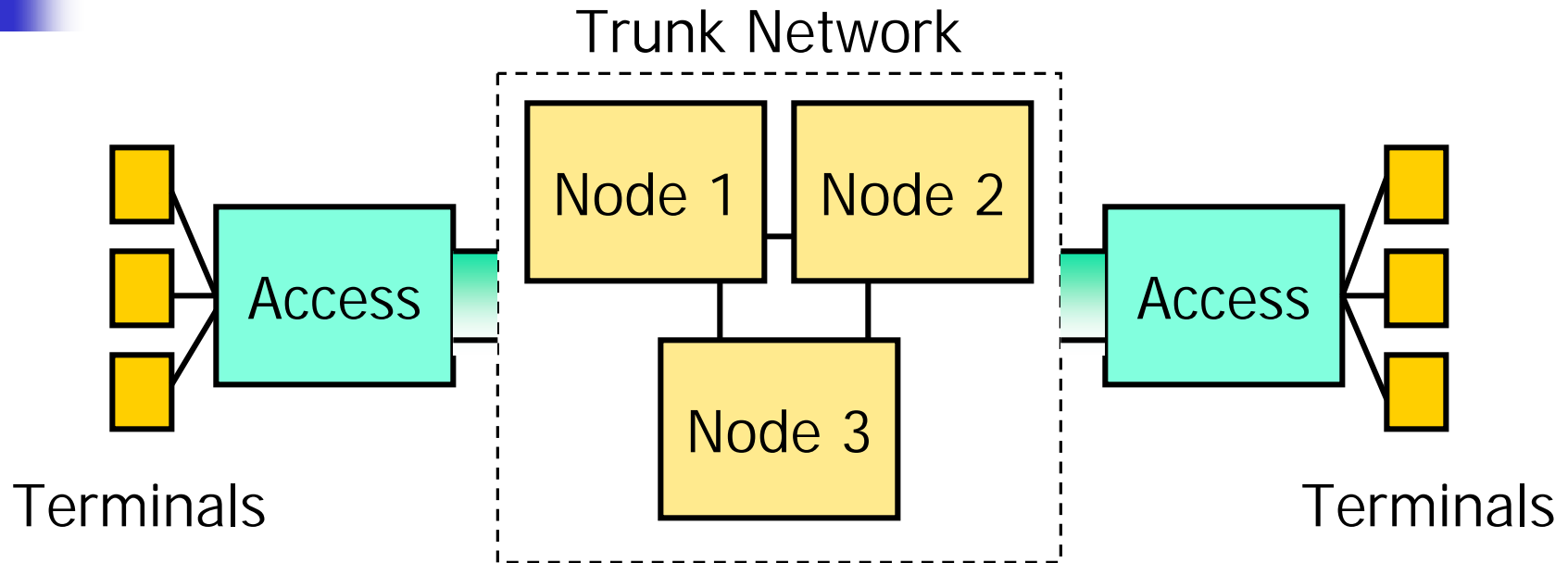
- To understand how networks/terminals/services evolve consider especially services because all network costs are paid by service users:

Services shape telecommunications' evolution and effect greatly on which technology is chosen!

Paradigm Shift



Telecommunication Networks



- Trunk and access parts
- Access part terminated by terminals
- Network nodes and links are optimized for certain *assumed* traffic sources and transmission channels
- Model applies for both data (packet) and voice networks
- All telecommunication networks realized by following layered structure (Open System Interconnections (OSI) or a structure having similar functionalities)

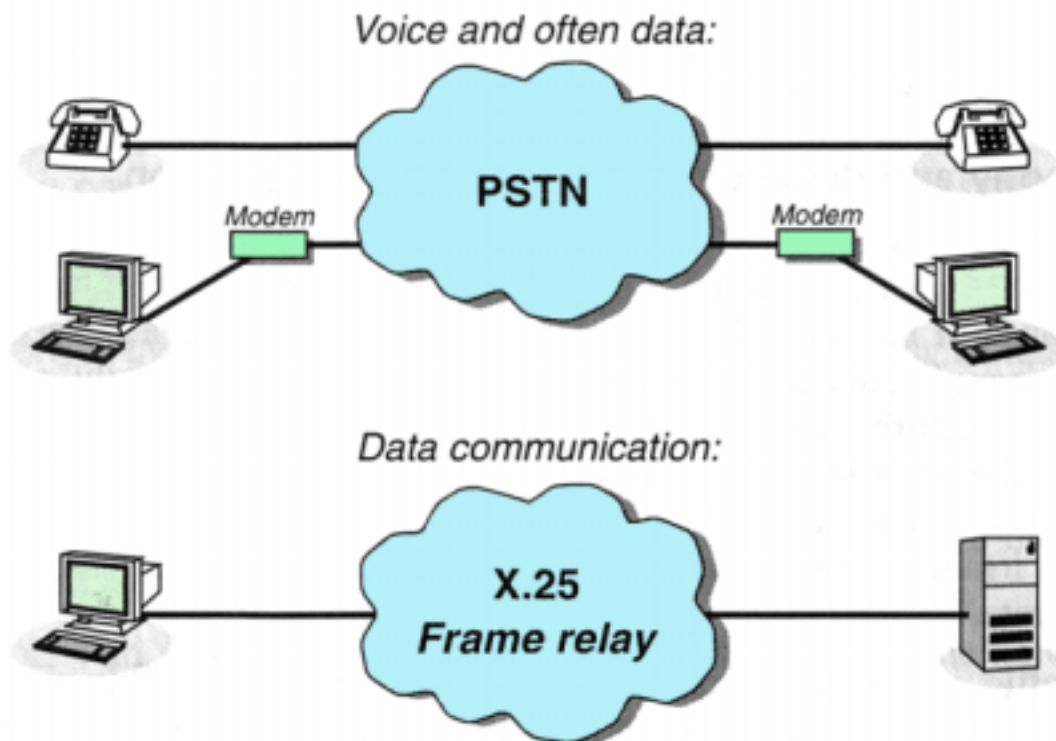
Open System Interconnection (OSI) Layers

7. Application	<u>Access</u> to OSI environment applications	Gateway Layers
6. Presentation	<u>Independence</u> of applications from differences in data presentations (compression & coding)	
5. Session	<u>Establishing, managing and termination connections</u> (sessions~dialogues) between cooperating applications	
4. Transport	<u>Reliable, transparent data transfer</u> for lower level data segments or blocks (end-to-end flow & error cntr)	LAN Layers
3. Network	<u>Routing & switching service</u> for transport layer. Layer of <u>routers</u> .	
2. Data Link	Sends data blocks with synchronization, error and flow control for <u>link layer connections</u> . Layer of <u>bridges</u> .	
1. Physical	Transmission of electrical signals in medium . Layer or <u>repeaters</u> (multiplexing/bit transmission)	

Each OSI-layer has its Standardized Services

7. Application	NCP, FTP, Telnet, SMTP , SNMP, LAT, AFP, SMB...
6. Presentation	SNA Presentation services
5. Session	NetBIOS, NetBEUI, DNS , ...
4. Transport	SPX, PEP, TCP , UDP , NSP...
3. Network	IPX, RIP, SAP, IDP, IP , ARP, RSVP , ICMP, X.25, RIP...
2. Data Link	IEEE 802.X , ANSI X3T9.5, SMT,...
1. Physical	V.24, V.35, V.90 , 10Base5, 10Base2, 10BaseT, FDDI, SDH, G.703...

Data and Voice Networks



Frame relay:

- applies virtual circuits
- example to connect LANs
- for high quality (links have modest error correction & flow control)
- rates: 2-50 Mb/s

Frame Flow Control:

- service for a pair of communicating entities
- reassures non-overwhelming comms. (not too many packets)

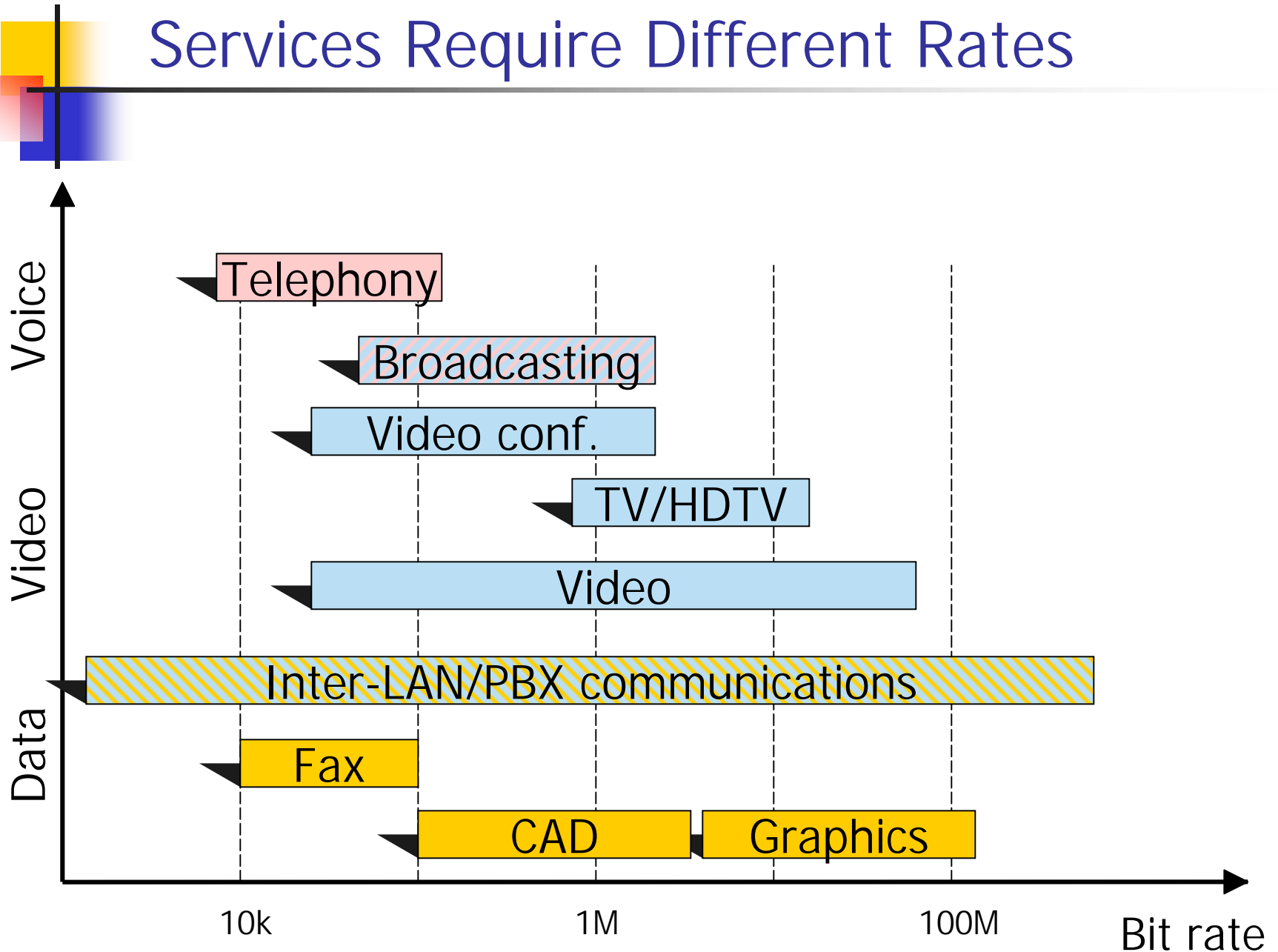
- Nodes, links & layers with well-defined (standardized) interfaces
- Network is optimized for certain, assumed traffic
- Traditional assumption: Voice and data services in different networks. Problem: Internet/PSTN carries nowadays both!

Speech and Data Communications

	Speech	Data
Delays	Limited to ~200 ms	Depends on service
Errors	High tolerance	Very limited tolerance
Stream	Continuous: Circuit switching	Bursty: Packet switching

- Teletraffic can be forced to fixed rate or bandwidth as speech in PSTN or in ATM traffic (->waste of network resources)

Services Require Different Rates





Symmetry

- Categories:
 - **Asymmetrical channel**
 - based on idea that downlink traffic is much larger than uplink traffic
 - Traditionally in access networks (ADSL, Cable modems)
 - Data over DVB
 - **Symmetrical channel** as in fixed line telephony
 - Some **services (as P2P)** require symmetrical traffic channel!
 - **Point-to-multipoint** channel (broadcasting)
 - TV and Fax are point-to-multipoint distributive services
 - Webcasting (PointCast news service.)
- Rapidly developing Internet services set stringent requirements for network infrastructure & planning
 - adaptivity
 - service/system upgradability

Network/Service Adaptivity

- Services manifest themselves via various service profiles (that may differ within a short time period), and thus efficient adaptivity should be supported by networks and terminals
- Advanced networks **have a tendency** to carry intelligence in terminals (and not in network nodes, exchanges, routers...)
 - Reduces signaling traffic
 - Moves costs to end-users
- IN (Intelligent Network) solutions developed first for PSTN but typically an important part of most networks as in PLMNs
 - Enable service flexibility (**software radio** does this in terminals)
 - IN services designed **in cooperation** with terminal intelligence





Differentiated Services

- UMTS supports wide range of applications that possess different quality of service (QoS) requirements.
- Transportation system differentiated into constant rate, real-time and higher-latency services by Multi-Protocol Label Switching (**MPLS**) or Differentiated Services (**DiffServ**)
- User services can be divided to different groups, depending on QoS requirements. Four traffic classes can be identified:
 - **Conversational class** (very delay-sensitive traffic)
 - **Streaming class**
 - **Interactive class**
 - **Background class** (the most delay insensitive)
- Hence **TCP** (Connection-oriented transport-layer) is not a good choice if errors can be tolerated
- **UDP** (Connectionless transport-layer protocol) appropriate for many streaming applications

Security and secrecy*

- Services require security & secrecy, e. g. reliable, shielded transfer. Important for
 - NGNs - services that are 'near to users'
 - vulnerable services:
 - medical/health as telesurgery
 - rescue, police, defense
- Networks can provide this in several network levels (problem: overheads);
 - fixed lines (PSTN, frame relay)
 - flexible routing (SS7)
 - scrambling or encryption (PLMNs)
 - coding or ciphering (in all modern telecom links & nets)
- Often used concept: **AAA**: Authentication, Authorization, Accounting

- ★
 - Message goes to the right receiver
 - Others can not do eavesdropping



Public Switched Telephone Network (PSTN)

- The oldest (1876) bearer network (other: ISDN, ATM, frame relay, The Internet)
- After 1960 has got many renovations: data, fax, processor exchanges, PCM, satellite communications, network intelligence (IN)
- Primary characteristics
 - Analog access: bandwidth 300-3400 Hz
 - Circuit switched connection
 - 2x64 kbit/s + 16 kbits/s (ISDN)
 - Limited mobility (DECT=PABX RF-interface)
 - Exchanges (& often terminals) apply ISDN

Network Stratumms of PSTN

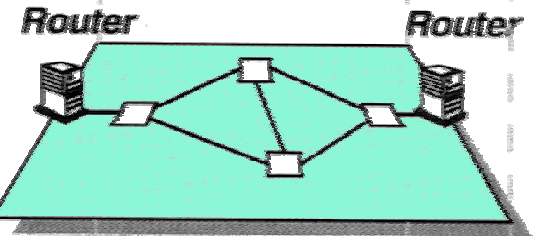
- In practical PSTN different networks form 'stratumms'
- In this example X.25 packet network operates on ATM based SDH access stratumms.
- ATM forms an efficient info pipe (virtual circuits) where no address checking or error correction is done but it is left for lower layers

LAN/MAN/WAN
"layer"

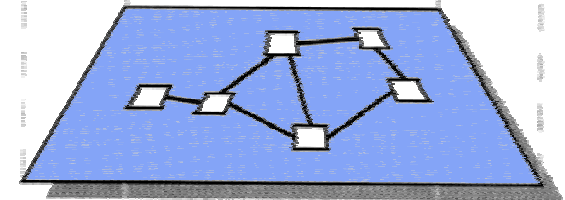
Wi-Fi (802.11b,g)



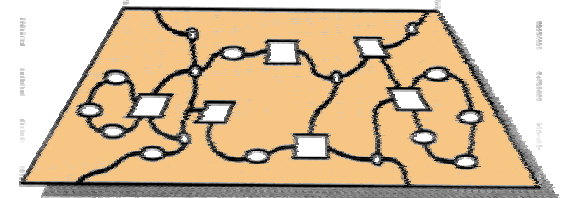
X.25 "layer"



ATM "layer"

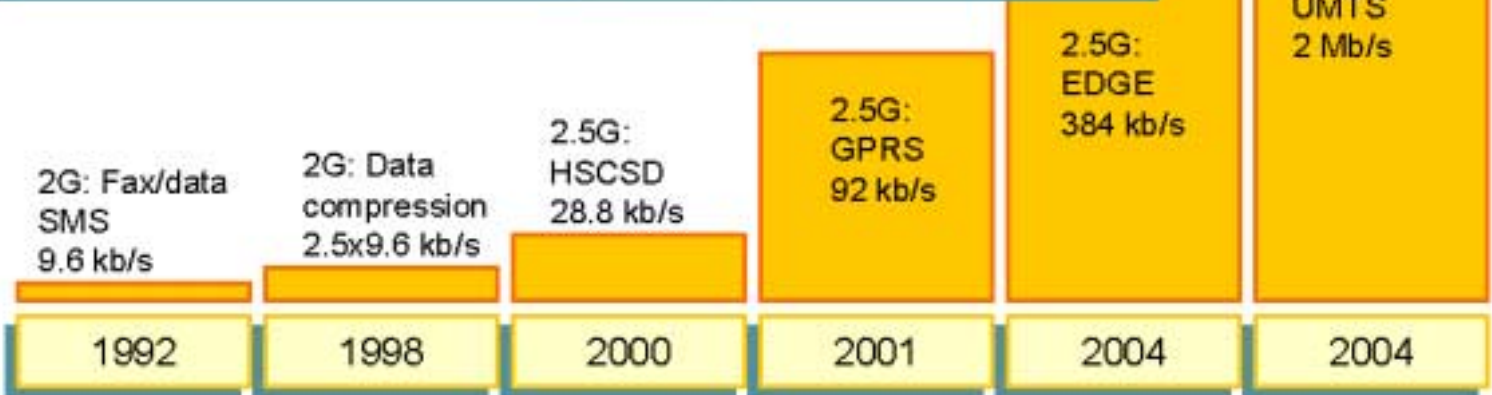
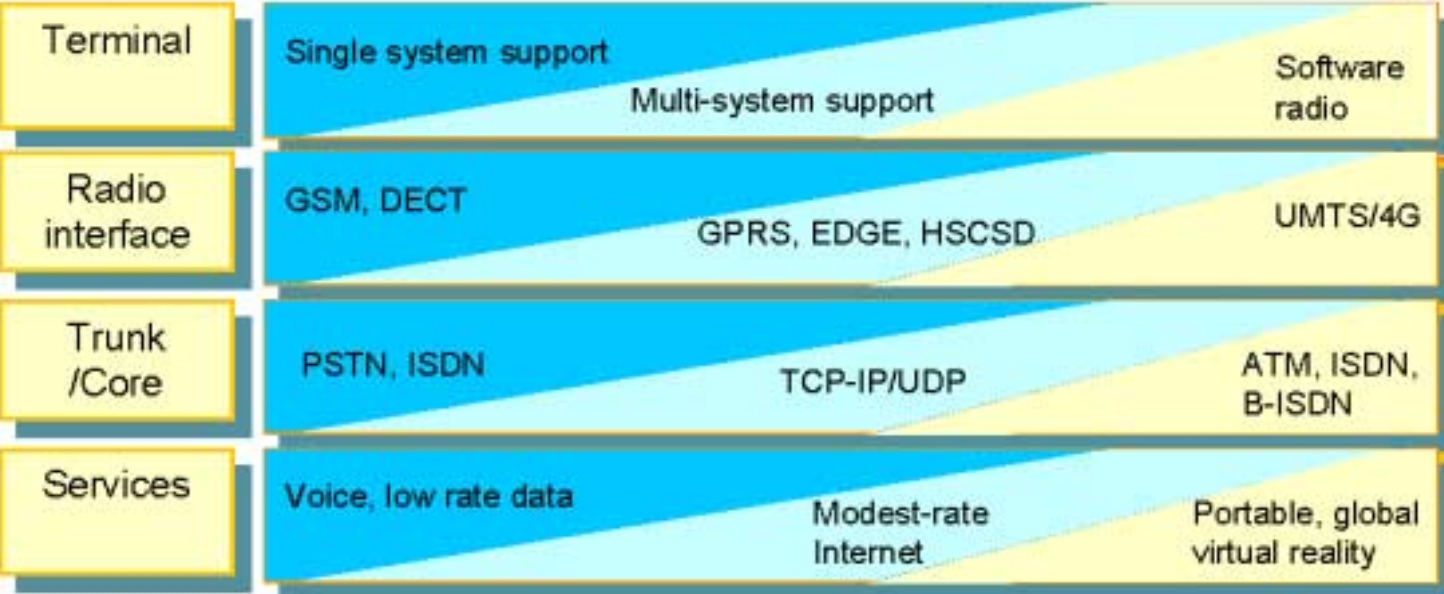


SDH/Physical
"layer"

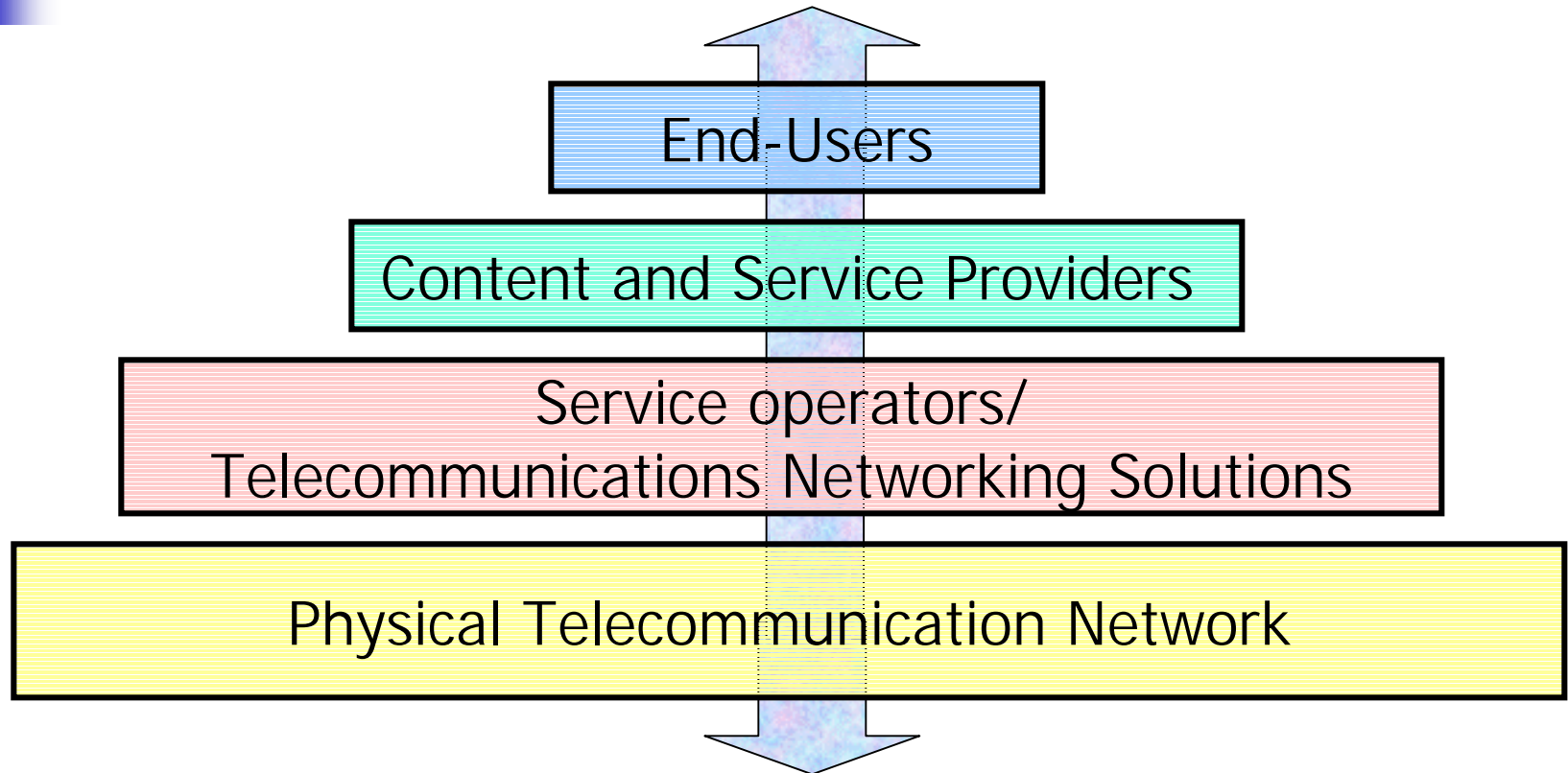


Expected Evolution of Mobile Networks

1995 2010



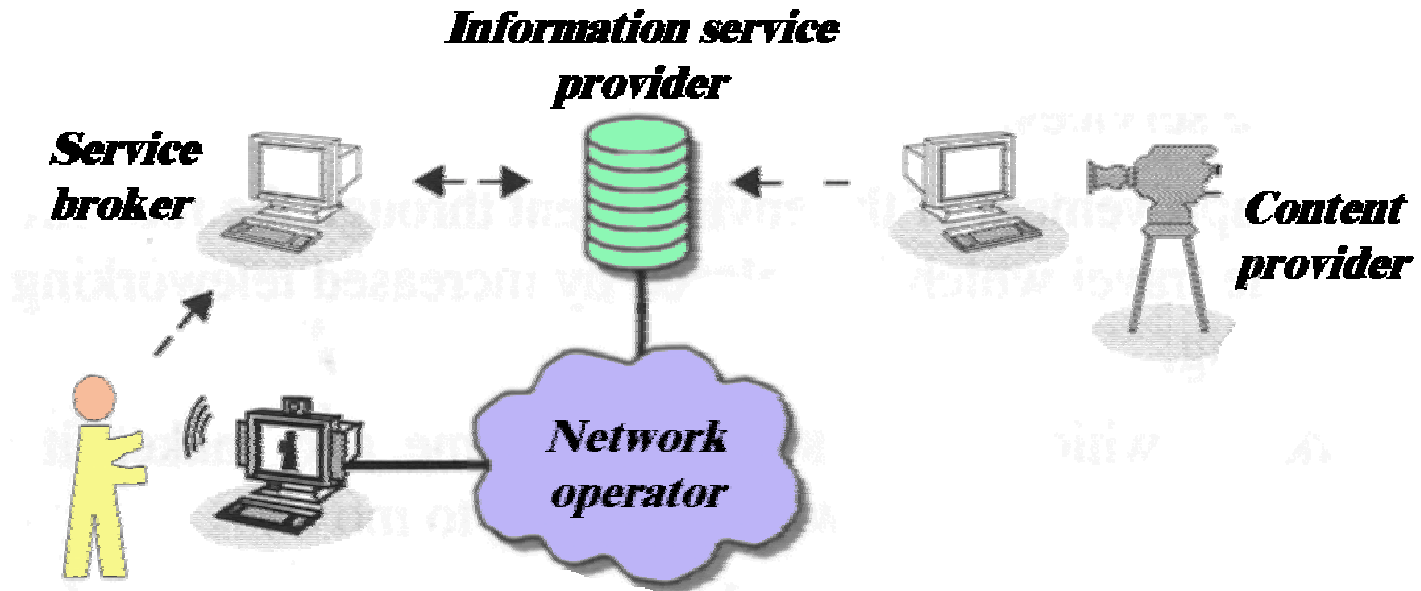
Telecommunications Market



- Telecommunication network content and technology producers, operators and consumers form an **interoperable** hierarchy

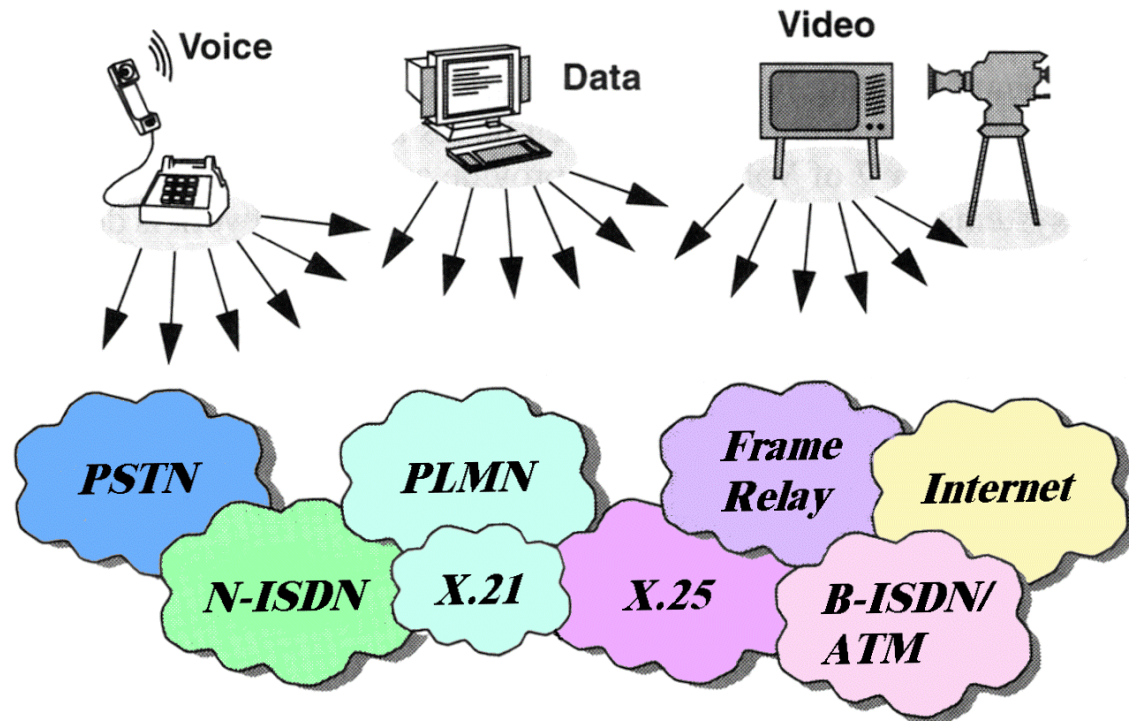
Telecomm Market Players

- **End-users** (individuals , companies, machine-to-machine communications)
- **Information service providers** (Telephone catalog services designed by a company, giving telephone numbers when you give a name or an address... Eniro)
- **Service brokers** sell dedicated service packages (...MySAP)
- **Network operators** (...Elisa, Telia, or Radiolinja)
- **Content providers** (...Paramount Pictures)



Competition of Service Platforms

The expanding service market...



and the competing bearer networks

- The expanding service markets and the competing bearer networks form an interesting playground!

4G - Framework

Inter-operability QoS Adaptivity
Security Mobility
REQUIREMENTS
Cost-effectiveness Global roaming Wireless access
Usability

PSTN/ISDN
IEEE 802.11
HAPS HiperLAN 2
ITS
NETWORKS
Satellite access DECT
2.4G 3G
Cable modems

Artificial intelligence
MIMO-systems
UWB **ENABLING TECHNOLOGIES** IP
Software radio
Bluetooth Infra-red

Augmented virtual reality
SERVICES
Games Entertainment
Info-tainment



Future Trends Summarized

- Inter(net)working between networks increases
- PLMNs and especially wireless LANs develop very fast in home & office networks
- Increasing data rates
- QoS very important
- Traffic gets more symmetrical (P2P)
- PSTN:
 - Is used to transfer more and more data traffic
 - Voice services of PSTN use IP (VoIP) and move to Internet
- Need of seamless communication of NGN means that different networks must link efficiently

PLMN: Public Land Mobile Network, IP: Internet Protocol
SLIP: Serial line IP



Web resources

- xDSL: www.adsl.com
- 3:rd generation PLMN: www.w3.org, www.3gpp.org
- Telehallintokeskus: www.thk.fi
- IEEE standards: www.ieee.org
- Finnish standards: www.thk.fi/tele/suomi/standard.htm
- Network & terminal realization: www.nokia.com
- Have a look on link list at Kurose-Ross's homepage: open resources/references (!)
- ... and so many more!

Important auxiliary use for abundant abbreviations
is their applicability for Internet search!